

KAMIL ORMAN-JANOWSKI

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Professional Summary

Music composer and producer for video games and related media, experienced in many projects including well known ARPG game "Path of Exile" (Grinding Gear Games).

Also former DJ/Artist/Producer in various EDM genres with multiple tracks released by top EDM record labels like Recoverworld or Armada.

Skills

- music composition
- music production (over 11 years)
- understanding wide range of music techniques in Video Games and related media
- many years of experience with Video Games on PC, Xbox, Playstation, iOS, Android
- implementation in FMOD (basics)
- Various DAWs including Cubase, Ableton, Pro Tools, FL Studio
- Experience in producing Electronic Dance Music such as Progressive, House, Trance and various hybrids

Work History

Music Composer (Full time) 02/2016 to Current

Grinding Gear Games – Auckland, Auckland

Full time music composition, production and implementation (FMOD) for video game "Path of Exile" including content ingame, expansions and trailers.

Music Composer (Freelancer) 05/2013 to 01/2016

Grinding Gear Games – Auckland

Music for video game "Path of Exile" including:

-core content

-expansions:

*Sacrifice of the Vaal

*The Awakening

*Ascendancy

-trailers:

*Release trailer

*Sacrifice of the Vaal

*The Awakening

*Ascendancy

Music Composer (Freelancer) 06/2015 to 08/2015

Crimson Pine Games sp. z o.o. – Gliwice, śląskie

Music for Video Game "Warplane Legends"

Music Composer (Freelancer)

09/2014 to 12/2014

Dark Worlds Entertainment

Music for video game "-Isleron: The Rending"

Music Composer (Freelancer)

2012 to 2015

Artists Entertainment – Ostroleka Laskowiec

outsources - composing music for various video games including

-Path of Exile (Grinding Gear Games)

-Exile: Far Colony (Crescent Moon)

Music for AE games including:

-Shadowborn

-Zquirrels Jump

-Project Trains

Music Composer (Freelancer)

2012 to 2014

Silesia Games Sp. z o.o. – Myslowice

Music for video games (iOS, Android):

-Beyond Space (InSpace)

-Birds of War

Music for trailers:

-Beyond Space (InSpace)

Music Composer (Freelancer)

06/2012 to 07/2012

AB Interactive - Grzegorz Adamczyk

Music for video games:

- Heavy Battle

- Fina Space 2 (temp title)

Music Composer (Freelancer)

02/2012 to 08/2012

Moonrise Interactive. Chruścik M. – Jaworzno, śląskie

Music for Video Game - "Left in the Dark: No One on Board"

Music Composer (Freelancer)

09/2011 to 11/2011

WhiteMoon – Wrocław, Województwo dolnośląskie

- Music for video game "The Pride of Taern"

- Music for trailer of "The Pride of Taern"

Music Producer/Artist

2006 to 2010

Various Record Labels – Global

Music Producer/Artist - nickname "Ron Malakai"

various genres (trance, house, progressive)

Multiple tracks released in collaboration with record labels such as:

-Recoverworld

-Armada

-Baroque Records

music supported and played by top DJs/Producer including Armin Van Buuren, Tiesto, Above & Beyond etc

Education

Engineer: Ichtiobiology

2011

University of Agriculture - Krakow, Poland